SORCERER

Name: Nature: Society:
Player: Demeanor: Mentor:
Chronicle: Essence: Concept:

Attributes

Physical		Social		Mental	
Strength	●OOOO	Charisma	●OOOO	Perception	●OOOO
Dexterity	●OOOO	Manipulation	●OOOO	Intelligence	●OOOO
Stamina	●OOOO	Appearance	●OOOO	Wits	●OOOO

Abilities

Talents		Skill		Knowledges	
Alertness	OOOOO	Animal Ken	OOOOO	Computer	OOOOO
Athletics	OOOOO	Drive	OOOOO	Cosmology	OOOOO
Awareness	OOOOO	Etiquette	OOOOO	Culture	OOOOO
Brawl	OOOOO	Firearms	OOOOO	Enigmas	OOOOO
Dodge	OOOOO	Leadership	OOOOO	Investigation	OOOOO
Expression	OOOOO	Meditation	OOOOO	Law	OOOOO
Instruction	OOOOO	Melee	OOOOO	Linguistics	OOOOO
Intuition	OOOOO	Research	OOOOO	Lore	OOOOO
Intimidation	OOOOO	Stealth	OOOOO	Medicine	OOOOO
Streetwise	OOOOO	Survival	OOOOO	Occult	OOOOO
Subterfuge	OOOOO	Technology	OOOOO	Science	OOOOO

Numina

_____ OOOOO	_____ OOOOO	_____ OOOOO
_____ OOOOO	_____ OOOOO	_____ OOOOO
_____ OOOOO	_____ OOOOO	_____ OOOOO

Advantages

Backgrounds

_____ OOOOO
_____ OOOOO
_____ OOOOO
_____ OOOOO
_____ OOOOO

Mana Pool

O O O O O O O O O O

Willpower

O O O O O O O O O O
☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐

Health

Bruised	-0	☐
Hurt	-1	☐
Injured	-1	☐
Wounded	-2	☐
Mauled	-2	☐
Crippled	-5	☐
Incapacitated		☐

Resonance

Dynamic _____ OOOOO
Entropic _____ OOOOO
Static _____ OOOOO

Rituals / Path

_____
_____
_____
_____
_____
_____

Experience

Modified by Nimrod Jones
http://www.zencadet.com

Attributes: 6/4/3 Abilities: 11/7/4 Backgrounds: 5 Paths: 5 Freebie Points: 21

SORCERER

Other Traits

_____ OOOOO
_____ OOOOO
_____ OOOOO
_____ OOOOO
_____ OOOOO

merits

flaws

goals

description

Age_____
Hair_____
Eyes_____
Height_____
Weight_____
Sex_____
Identifying Marks_____
Nationality_____

BRAWLING CHART

Maneuver	Roll	Diff	Damage
Body Slam	Dex+Brawl	7	Special
Grapple	Dex+Brawl	6	Strength
Kick	Dex+Brawl	7	Strength+1
Punch	Dex+Brawl	6	Strength

history

prelude

Home

Associates

Foci

contacts / allies

status / position

EQUIPMENT

Gear (carried)	Rank	Roll	Difficulty
Possessions (owned)			