

Quornament Rules

Under 7 to Under 10

General Tournament Rules

1. **First Aid is the responsibility of each individual Team.**
2. 10 players are permitted in each team – 7 players and 3 substitutes. A and B teams should have different Managers and cannot interchange players.
3. Team changes must be made from the halfway line when the ball is out of play. The referee must be informed. Rolling substitutions are allowed.
4. At registration all teams must submit a list of players with date of birth. Any team found to have over-age players will be eliminated from the competition and their results expunged.
5. **Academy and School of Excellence players are not allowed to participate.** If guest Players are needed to make up numbers (Players not registered with the Club during the last Season) contact the Organisers beforehand to check eligibility.
6. Match balls to be provided by QJFC. The ball should be size 4 for U9/U10, and Size 3 for Under 8' and U7's.
7. Teams must be at the side of the correct pitch at least 5 minutes before kick-off.
8. **The duration of each game will be exactly 15 minutes one way only.** Each series of matches will start at the same time by using an air Horn controlled by the Organisers Tent. Referee's can add additional time on from the finish horn at his/her discretion to make up for injuries etc.
9. The first named team in the fixture will have kick off.
10. Age Groups U9-U10 3 points will be awarded for a win and 1 point for a draw.
11. Age Groups U9-U10 In the league stages, positions will be decided on the following basis: - a) Points b) Goal difference c) Goals scored d) Result between level teams e) Penalties – 3 per team then sudden death.
12. Age Groups U9-U10 in the Knockout Stage if the scores are level (after the Air Horn at 15 minutes) the Match. Will continue with each Team being reduced by one Player every minute of play until a Goal is scored – Golden Goal counts (no substitutions are allowed). **(3rd Player to be taken off must be the Goalkeeper). Note: in the absence of the Goalkeeper, game will be restarted by drop ball at centre spot.**
13. In the event that a team fails to register on the day, each team in that group will be awarded a 1-0 win. If any team fails to complete their fixtures then previous results will be expunged and the opposition awarded a 1-0 win. No refund of entrance fees will be made to teams who withdraw from the competition.
14. Players must wear shin guards and goalkeepers must wear a distinguishing playing strip. Shin pads must be covered by socks. All jewellery must be removed or adequately covered.
15. Quorn Juniors FC embraces the current RESPECT campaign.
16. The referee's decision is final and will not be over-ruled in any circumstances.
17. If a player is dismissed in a match he will take no further part in the Tournament. All cautions and dismissals will be reported to the County FA. Players dismissed from the field of play for violent conduct or other serious QJFC reserves the right to request the player leaves the community college grounds.
18. Any misconduct by supporters or team officials will be reported to the County FA and individuals will be requested to leave the community college grounds
19. No alcohol will be sold or consumed on the premises. No open fires.
20. No dogs are allowed.
21. All questions of eligibility, qualification of player or interpretation of rules shall be referred to the organising committee, but no objection relative to the dimensions of the playing area or other appurtenances thereon shall be entertained unless a protest is lodged with the referee before the commencement of the game.
22. The organising committee reserves the right to amend the playing schedule as circumstances dictate.
23. Quorn Juniors FC accepts no liability for injuries to players or spectators or loss or damage to property.

Quornament 2011 Rules

Under 11, Under 12 & Under 13 Girls

General Tournament Rules

1. **First Aid is the responsibility of each individual Team.**
2. 10 players are permitted in each team – 6 players and 4 substitutes. A and B teams should have different Managers and cannot interchange players.
3. Team changes must be made from the halfway line when the ball is out of play. The referee must be informed. Rolling substitutions are allowed.
4. At registration all teams must submit a list of players with date of birth. Any team found to have over-age players will be eliminated from the competition and their results expunged.
5. **Academy and School of Excellence players are not allowed to participate.** If guest Players are needed to make up numbers (Players not registered with the Club during the last Season) contact the Organisers beforehand to check eligibility.
6. Match balls to be provided by QJFC. The ball should be size 4 for U11, U12 & U13 Girls
7. Teams must be at the side of the correct pitch at least 5 minutes before kick-off.
8. **The duration of each game will be exactly 15 minutes one way only.** Each series of matches will start at the same time by using an air Horn controlled by the Organisers Tent. Referee's can add additional time on from the finish horn at his/her discretion to make up for injuries etc.
9. The first named team in the fixture will have kick off.
10. 3 points will be awarded for a win and 1 point for a draw.
11. In the league stages, positions will be decided on the following basis: - a) Points b) Goal difference c) Goals scored d) Result between level teams e) Penalties – 3 per team then sudden death.
12. In the Knockout Stage if the scores are level (after the Air Horn at 15 minutes) the Match. Will continue with each Team being reduced by one Player every minute of play until a Goal is scored – Golden Goal counts (no substitutions are allowed). **(3rd Player to be taken off must be the Goalkeeper).** **Note: in the absence of the Goalkeeper, game will be restarted by drop ball at centre spot.**
13. In the event that a team fails to register on the day, each team in that group will be awarded a 1-0 win. If any team fails to complete their fixtures then previous results will be expunged and the opposition awarded a 1-0 win. No refund of entrance fees will be made to teams who withdraw from the competition.
14. Players must wear shin guards and goalkeepers must wear a distinguishing playing strip. Shin pads must be covered by socks. All jewellery must be removed or adequately covered.
15. Quorn Juniors FC embraces the current RESPECT campaign.
16. The referee's decision is final and will not be over-ruled in any circumstances.
17. If a player is dismissed in a match he will take no further part in the Tournament. All cautions and dismissals will be reported to the County FA. Players dismissed from the field of play for violent conduct or other serious QJFC reserves the right to request the player leaves the community college grounds.
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23. Quorn Juniors FC accepts no liability for injuries to players or spectators or loss or damage to property.

Start and Restart of Play: Opponents must be 4.5m (5 yards) away from the ball, and in their own half of the field. The ball must be played forward. **A goal cannot be scored directly from a start or restart of play.**

Offside: There is no offside.

Goal Kick:

U7-U10 A player of the defending team kicks the ball from any point within the penalty area. Opponents must remain outside the penalty area and at least 4.5m (5 yards) from where the kick is taken until the ball is in play.

U11, U12 & U13 Girls Play is restarted by the goalkeeper **throwing or rolling** the ball into play. Opponents must remain outside the penalty area.

Corner Kicks: The opposing players must remain at least 4.5m (5yards) from the ball until it is in play. The kicker may not touch the ball again until it has touched another player. If he/she does, a free kick is awarded against them. The ball is in play immediately when it enters the field of play.

Free Kicks: All are direct. For all free kicks opponents must be 4.5m (5 yards) from the ball

A free kick is awarded to the opposing team if the goalkeeper:

- **U11, U12 & U13 Girls only Kicks the ball from his/her hands**
- Takes more than 6 seconds to release the ball from his/her hands
- Touches the ball again with his/her hands after it has been released from his/her possession and has not touched any other player
- Touches the ball with his/her hands after it has been deliberately kicked to him/her by a team mate
- Touches the ball with his/her hands after he/she has received it directly from a throw in taken by a team mate

For all these offences, the free kick should be taken from the penalty area line, parallel with the goal line, at the nearest point to the offence.

Penalty Kicks: All players except the defending goalkeeper and kicker must be outside the penalty area and at least 4.5m (5 yards) from the penalty mark.