

CONSTITUTION

- a. The league shall be known as “The Huddersfield & District Tuesday Night Pool League”.
- b. Membership of the league shall be open to all public houses/ institutes with the capacity to hold a pool table in accordance with the E.P.A. & World Rules detailed herein and within a radius of 7.5 miles from Huddersfield Town Hall.
- c. Subscriptions of the league shall be fixed at an Annual General Meeting or Extra-Ordinary General Meeting. All fees to be paid on the allocated registration night each season to guarantee entry to the league.
- d. A handbook to be published each season to include rules, fixtures and general information regarding the league. Five handbooks per team will be delivered/posted along with score cards and 1st round knockout draws prior to each season. Additional handbooks may be purchased at 50p each.

2. OFFICERS

- a. The officers shall comprise Chairperson, Vice-Chairperson, Secretary, Fixture Secretary, Tournament Secretary, Treasurer, Trophies and Awards Secretary, IT Officer, Qualified Referees and Working Committee Members
- b. All officers of the league may be eligible for reimbursement of out-of-pocket expenses from the league funds at the discretion of the treasurer. The officers of the league shall have the power to co-opt the services of additional members to the committee as and when required.

3. ANNUAL & EXTRA ORDINARY GENERAL MEETINGS (“AGM & E-OGM”)

- a. An AGM or as the case may be E-OGM shall be held within one month of the close of each season (Due to logistical reasons, a completed balance sheet for the preceding season will only be available at the first committee meeting of the following season).
- b. Each member of the league should have at least two weeks prior notification in writing (enclosing an agenda) of those meetings.
- c. Any business for discussion at an AGM or E-OGM shall be submitted at least ten days prior to that meeting.
- d. Each team that has fully paid its subscriptions for the forthcoming season is allowed one vote on any matter discussed. A person attending on behalf of more than one team has the respective number of votes – **A MINIMUM OF 4 TEAMS MUST BE REPRESENTED.**
- e. A full referendum of all teams in the league must be taken of which 51% must be in favour of removing the existing Committee from their positions.

4. POWERS OF MANAGEMENT

- a. The Officers and working committee shall have the power to apply act upon and enforce the rules of the league, and shall have jurisdiction over all matters affecting the league including any not provided for by the rules.
- b. A meeting of the officers and working committee to be held on the first **MONDAY** in every month when all members are welcome to attend. The Chairperson may call further meetings as and when required to discuss official business.
- c. Each officer, working committee member and life member shall have one vote on any matter where a quorum is formed. No officer, committee member or life member shall be allowed to vote on any

matter appertaining to his/her own team, public house or institute. The Chairman shall have a second or casting vote.

d. All decisions reached by the officer/working committee shall be binding and notified to members/teams concerned as soon as possible.

e. Any complaints by any team and/or member of the league shall be in writing to the Secretary within five days (i.e. by Sunday 8.30 p.m.). The committee will discuss all complaints received and if thought necessary the teams/members involved will be asked to appear before the committee.

5. LEAGUE ORGANISATION

The officers and working committee of the league undertake to:

a. The general running of the league.

b. Consider, and if appropriate to accept applications for membership to the league from any public house/institution etc as defined in 1(b).

c. Implement at a pre-season meeting the promotion/relegation rules and thereby finalise the sectional arrangements for the forthcoming season.

d. Ensure that all teams adhere to the EPA & World Rules and the league's bylaws and to arbitrate on complaints and problems arising during the course of any season.

6. FINES

This has now been disbanded, but as a matter of courtesy between the 2 landlords, please recompense each other directly where applicable.

LEAGUE RULES AND BYLAWS

1. DOUBLES

During doubles matches talking to your partner is not allowed once you or your partner has taken control of the table until the end of the visit. (See rule (8c) player in control). Talking to your partner once you or your partner is in control is deemed as coaching. (See rule 5 of guidelines for referees for penalties for coaching). If either player in a partnership touches the table prior to their visit control is established.

2. TROPHIES

It is the responsibility of all captains or representatives who attend the registration night to return that night, all annual trophies won by their team(s) the previous season. Failure to return any annual trophies on registration night will result in the team responsible not being accepted back into the league as per Rule 5(b) of the League Constitution.

3. SCRATCHING TIMES

All matches to commence at 8.00 p.m. with scratching times at 8.15 p.m. for the first game and games may be claimed at 15 minute intervals thereafter.

At 9.15 p.m. the match may be claimed. A claimed match carries a score of **5 MINUS 2 POINTS TO THE OFFENDING TEAM (WORLD RULES 7 MINUS 3)** and a score card **MUST** be submitted to this effect or a two point penalty will be incurred as in rule 5.

4. MATCH CANCELLATIONS

Any team is allowed to cancel up to a maximum of 2 matches per season. Rearranged games instigated by your opponents do not count against your team. A minimum of 48 hours notice must be given in order to cancel a match. A cancelled match must be played before or within 14 days of the original fixture date with the exception of the last two matches. These must be played before the date of the last match of the season. If you wish to cancel a match telephone your opponents. If an alternative date cannot be agreed then you ask your opponents to name three alternative dates and you must then choose one of these. You **MUST** then contact the

Fixture Secretary and inform him/her of the cancellation and the new date. If your opponents request a match to be cancelled you may not refuse but, a new date must be arranged before the match is accepted as cancelled by the Fixture Secretary.

5. SCORE CARDS

Score cards must be printed in block capitals not illegible scrawl, they must also contain initials and surname of each player not Christian names or nicknames. Home team to complete score card first, no alterations are allowed without the prior consent of the opposition's captain. All score cards to be posted (with a stamp) **BY THE WINNING TEAM (WORLD RULES HOME TEAM IF MATCH DRAWN)** or hand delivered to the current H.Q. of the league (see page 2). All score cards to be received no later than 5 days after the match (i.e. by Sunday 8.30 p.m.). **"Please Note"** Should a dispute arise, of whatever nature, during a match, the score card must not be signed should a captain wish to refer the dispute to the committee."

6. LATE CARDS/NO CARDS

Winning teams who fail to submit, or submit a late score card shall have two points deducted.

7. WITHDRAWN TEAMS

Should a team withdraw its membership of the league after completing the first half of the season then those scores will stand. Only points against that team in the second half will be expunged.

8. EXPELLED TEAMS

Should a team fail to fulfil 3 matches in a season they will be automatically expelled from the league.

9. COMPLETION BOND

If any team is withdrawn or expelled from the league, then that team shall be required to submit a completion bond of £10 to re-join the following season (payable on registration night). This bond shall be returned to the team in full on completion of the following season. However failure to compete in any match will reduce the returned bond by £2 per match not played.

10. PLAYERS REGISTRATION

Players who play in this league do not have to register prior to playing, but once they have played for one team they may not play for another in the same season. (A player becomes registered with the first team they play for). ***CAPTAINS BEWARE*** Make sure any new players that wish to play for you have not played for anyone else. ***YOUR POINTS COULD BE AT RISK***

11. TEAM TRANSFER DURING A SEASON

No team may transfer during the course of a season from one venue to another without first applying in writing to the committee.

12. TEAM TRANSFER PRIOR TO A SEASON

A team who wishes to transfer venues at the beginning of a season and wishes to maintain their current status may only do so with a minimum of 4 existing players.

13. VENUE CLOSURE

Should your venue be closed for any reason during a season, you must notify the Fixture Secretary. If you cannot find an alternative venue from which to complete your fixtures the committee may be able to assist.

14. PROMOTION/RELEGATION

In all sections the winners & runners-up will be promoted and the bottom two teams relegated. Extra teams may be promoted from some sections depending on teams not renewing their membership of the league. Should a team win a section by 14 points or more then whenever possible that team shall be promoted by more than one section. One point shall be awarded for each frame won in each match. If two or more teams are level on points at the end of the season the matches won shall determine the positions. **World Rules if level - matches drawn.** If still level play-offs will determine Champions, Runners-Up and Relegation.

15. TOP PLAYER AWARDS

EPA Rules: The top player will be the person who wins the most singles frames, with doubles being taken into account if players are tied. If still tied there will be a play off.

World Rules: The top player will be the person who wins the most singles frames. If players are tied there will

be a play off. (*Frames played are not to be taken into consideration in either of the above.*)

16. 100 POINTS TROPHY

Should any team obtain 100 points or more during one season then that team shall (funds permitting) be presented with a special trophy BUT ONLY IF THIS IS ACHIEVED WITHIN 18 GAMES IF THAT SECTION IS LARGER THAN TEN TEAMS. (**EPA Rules only**).

17. COMPLAINTS

All complaints must be in writing and delivered to the Secretary of the league within five days (i.e. by Sunday 8.30 p.m.). Special meetings will be set up to deal with any complaints as and when required. If necessary players/teams may be asked to attend to give their account of events and voice their opinion. Venue of the meetings is the current HQ of the league

18. MISCONDUCT

Any team or player bringing the league into disrepute by whatever means **MAY BE**, at the discretion of the committee, expelled from the league.

19. POOL TABLES

Should a pool table be in bad condition then a complaint can be made to the Committee whereupon the venue will be visited by a representative of the League to endeavour to rectify the matter.

20. PLAYING FORMAT

EPA Rules: Each match consists of 7 frames with each player being allowed to compete in one frame of singles and one frame of doubles (minimum of 5 players required).

World Rules: Each match consists of 10 frames with each player being allowed to compete in up to two frames but cannot play two consecutive frames (minimum of 5 players required).

KNOCKOUT TOURNAMENT RULES

TEAM KNOCKOUT: World Rules - Same format as a league match applies. First team to win 6 frames is the winner. A player to be nominated (3rd frame) in the event of a tie to obtain a result. The whole match may be claimed at 9.30pm if the opposing team fails to appear by that time. Teams playing World Rules in the league are only allowed to play in the World Rules Team Knockout.

EPA Rules - Normal EPA/League rules apply with the first team to win 4 frames becoming the victors. The whole match may be claimed at 9.00pm if the opposing team fails to appear by that time. Teams playing EPA rules in the league may enter either the EPA or World Rules knockouts.

Both Team Knockouts - Should a team wish to apply the scratch time rule, the captain of the claiming side must inform the opposing captain of their intentions, and a score card must be completed to this effect. If a team is claiming the whole match, they must inform the tournament secretary of this when telephoning. Should a team wish to cancel its match they must contact **THE TOURNAMENT SECRETARY** within 48 hours of receiving the draw, who will assist in the re-arrangement, providing their opponents agree to the cancellation. **ANY KNOCKOUT MATCHES WHICH ARE CANCELLED MUST BE PLAYED BEFORE THE ACTUAL DATE AND NOT AFTER.**

WORLD/EPA/LADIES SINGLES

Only one player from each venue goes through to the next round. If a player wins their first match then they must play the winner from the second match, or the third player, whichever the case may be. Sometimes only two players will play at one venue and therefore the winner goes through. The following scratch times apply:-

8.15pm for the first frame,

8.30pm for the second frame, and the game (or 8.45pm if best of 5 frames).

These scratch times apply for both sets of matches at that venue. If a player arrives after 8.15pm their opponent may claim the first frame regardless of whether they are playing first or second and even if the first match is being played and they are waiting to go on. If a player playing first or second arrives

after 8.30pm (or 8.45pm if best of 5 frames) his opponent may claim the game and go on to play the winner of the other match at that venue.

All players entering the WR's/EPA singles must be registered with a team within the league and must have competed in a league match by the 3rd game of the season, however in order to promote ladies involvement in the league, they do not have to be. Should a player wish to cancel their group they should follow the same procedure as for the team knockout. **YOU MUST PLAY AT THE PRE-ARRANGED VENUE AND WILL ONLY BE ALLOWED TO CANCEL ONE MATCH PER KNOCKOUT EVENT EACH SEASON.**

DOUBLES/MIXED DOUBLES

Rules are as for the singles with the exception that only one player in the partnership need be a registered player. The knockouts are 'dual-code', with EPA Rules taking precedence. If a player wishes to change his/her doubles partner prior to the tournament starting or add a player if he/she has entered with A.N.Other, they must first inform the Tournament Secretary and then they may only choose someone who is not already registered in that tournament.

TIMEKEEPERS FOR WR'S MATCHES – The committee will only provide a timekeeper for the FINAL of the World Rules Team/World Rules Singles. If you want a timekeeper in any other match of any knockout where WR's are being played, you must make your own arrangements, and inform your opponent of your intentions. As in league matches, your opponent cannot refuse your request.

RESULTS/COMPLAINTS

All results or complaints for any knockouts must be telephoned to **THE TOURNAMENT SECRETARY (SEE PAGE 2) BY 10 PM OF THE EVENING FOLLOWING THE MATCH.**