

PHASE IV 'SUBDUAL' TYRANID ARMY LIST v3

SYNAPSE CREATURES

Up to a quarter of the armies points may be spent on Synapse Creature formations

FORMATION	UNITS	POINTS
Dominatrix	1 Dominatrix	500
Harridan	1 Harridan	250
Hive Tyrant	1 Hive Tyrant and 3 Tyranid Warrior units	250
Synapse Node	1 Synapse Node	50
Vituperator	1 Vituperator.	350

INDEPENDENT CREATURES

Up to a quarter of the armies points may be spent on Independent Creature formations

FORMATION	UNITS	POINTS
Genesteales	6 Genestealers	100
Hierophant	1 Hierophant	300
Hydraphant	1 Hydraphant	400

BROOD CREATURES

Up to a quarter of the armies points may be spent on the following Brood units

UNITS	POINTS
Biovores	50 each
Carnifex	25 each
Exporator	75 each
Haruspex	50 each
Hierodule	100 each
Lictors	50 each
Mycetic Spores	25 each
Zoanthropes	50 each

At least a quarter of the army's points must be spent on the following Brood units

UNITS	POINTS
Gargoyles	20 each
Gaunts	15 each
Ravens	25 each

PHASE IV 'SUBDUAL' TYRANID REFERENCE SHEET v3  
STRATEGY RATING 1 INITIATIVE 2+

NAME	TYPE	SPEED	ARMOUR	CC	FF	WEAPONS	RANGE	FIREPOWER	NOTES
Biovore	INF	15cm	5+	6+	6+	Spore Mines	45cm	IBP, Indirect Fire, Disrupt	BC
Expectorator	INF	15cm	5+	6+	6+	Spore Mines	90cm	IBP, Indirect Fire, Disrupt	BC
Gargoyles	INF	30cm	n/a	5+	5+	Fleshborers Bio-plasma Attack	15cm base contact	Small Arms Assault wpn	BC, Jump Packs
Gaums	INF	15cm	n/a	5+	5+	Fleshborers	15cm	Small Arms	BC, Infiltrators
Genestealers	INF	15cm	6+	2+	n/a	Scything Talons Rending Claws	base contact base contact	Assault wpn	IC, First Strike
Hive Tyrant	INF	15cm	4+	2+	4+	Venom Cannon Monstrous Claws Tyrant Guard	30cm base contact base contact	AP5+/A16+ Assault wpn, MW, +1A Assault wpn, MW, +1A	SC, Invulnerable Save
Lictors	INF	15cm	6+	2+	n/a	Rending Claws	base contact	Assault wpn	BC, Teleport, Scout, Infiltrator, First Strike
Ravener	INF	20cm	4+	3+	5+	Deathspitter Scything Talons	15cm base contact	Small Arms Assault wpn	BC
Tyrand Warriors	INF	15cm	4+	3+	5+	Venom Cannon Deathspitters	30cm 15cm	AP5+/A16+ Small Arms	SC
Zoanthrope	INF	15cm	4+	6+	4+	Scything Talons	base contact	Assault wpn	BC
Carnifex	AV	15cm	4+	4+	n/a	Warp Blast	30cm	AP4+/A14+/A4+	BC
Harnspex	AV	15cm	4+	4+	4+	Monstrous Claws Acid Spray	base contact 15cm	Assault wpn, MW, +1A MW5+, Ignore Cover	BC, Walker, Invulnerable Save BC, Reinforced Armour
Dominatrix	WE	15cm	3+	4+	4+	Monstrous Claws	base contact	Assault wpn, MW, +1A	SC, Supreme Commander, Reinforced armour, Fearless, +1 D6 to spawning, DC 8, Crit = See datasheet
Harridan	WE	35cm	4+	4+	4+	Bio-plasmic Breath Warp Blast	Breath Template 30cm	MW5+, Ignore Cover AP4+/A14+/A4+	SC, Reinforced Armour, Skimmer, Transport (4), DC 2, Crit = See datasheet
Hierodule	WE	15cm	4+	4+	4+	Bio-plasmic Breath 2 x Monstrous Claws Acid Spray	Breath Template base contact 15cm	MW5+, Ignore Cover Assault wpn, MW, +1A	BC, Reinforced armour, Walker, DC 2, Crit = See datasheet
Hierophant	WE	15cm	4+	3+	4+	Monstrous Claws Bio-plasmic Breath	base contact Breath Template	MW5+, Ignore Cover MW5+, Ignore Cover	IC, Reinforced armour, Walker, DC 6, Crit = See datasheet
Hydraphant	WE	15cm	3+	4+	4+	4 x Monstrous Claws	base contact	Assault wpn, MW, +1A	IC, Reinforced armour, Fearless, DC 8, Crit = See datasheet
Synapse Node	WE	n/a	4+	n/a	n/a	Bio-plasmic Breath Warp Blast	Breath Template 30cm	MW5+, Ignore Cover AP4+/A14+/A4+	SC, Reinforced Armour, Fearless, Teleport, DC 3
Vinuperator	WE	30cm	4+	4+	4+	Bio-plasmic Breath	Breath Template	MW5+, AA5+, Ignore Cover	SC, Reinforced armour, Skimmer, Transport (1+8), DC 4, Crit = See datasheet
Mycetic Spores	n/a	n/a	n/a	n/a	n/a	2 x Monstrous Claws	base contact	Assault wpn, MW, +1A	See datasheet