

## CODEX ASTARTES SPACE MARINE ARMY LIST

### DETACHMENTS

DETACHMENT	UNITS	UPGRADES ALLOWED	POINTS
Assault	Four Assault units	Commander, Vindicator	175
Bike	Five Bike units	Commander, Attack Bike	200
Devastator	Four Devastator units plus transport	Commander, Razorbacks, Dreadnought, Hunter, Land Raider	250
Scout	Four Scout units plus transport	Commander, Razorbacks, Sniper	150
Tactical	Six Tactical units plus transport	Commander, Dreadnought, Razorbacks, Hunter, Vindicator	300
Terminator	Four Terminator units	Commander, Land Raiders, Dreadnought, Vindicator	325
Land Speeder	Five Land Speeders	Commander, Typhoon/Tornado	200
Land Raider	Four Land Raiders	Commander, Vindicator	400
Predators	Four Predators (may choose either Annihilators or Destructors or a combination of the two)	Commander, Vindicator	300
Vindicator	Four Vindicators	Commander	300
Whirlwind	Four Whirlwinds	Commander, Hunter	300
Landing Craft	One Landing Craft	None	350
Thunderhawk	One Thunderhawk Gunship	None	200
Strike Cruiser	One Strike Cruiser	Battle Barge	200

### UPGRADES

UPGRADE	UNITS	POINTS
Attack Bike	Replace any number of Bike units with 1 Attack Bike each	Free
Battle Barge	Replace Strike Cruiser with Battle Barge	150
Commander	Add one Space Marine Commander character to a unit in the formation. The Commander may be a Captain, Librarian or Chaplain. One Space Marine Commander in the army may be a Supreme Commander	50 (+50 points if Supreme Commander)
Dreadnought	Add one or two Dreadnoughts	50 each
Hunter	Add one Hunter	75
Land Raiders	Add up to four Land Raiders	100 each
Razorbacks	Replace any number of Rhinos with 1 or 2 Razorbacks each	25 per Razorback
Sniper	One Scout unit may be given the Sniper ability	25
Typhoon/Tornado	Replace any number of Land Speeders with 1 Land Speeder Tornado or Typhoon each	25 per Typhoon, 10 per Tornado
Vindicator	Add one or two Vindicators	75 each

### IMPERIAL NAVY AIRCRAFT

FORMATION	POINTS
Two Thunderbolt Fighters	150
Two Marauder Bombers	300

### TITAN LEGION BATTLEGROUPS

FORMATION	POINTS
One Warlord Class Titan	850
One Reaver Class Titan	650
One to Two Warhound Titans	250 each

**CODEX ASTARTES SPACE MARINE REFERENCE SHEET**  
**STRATEGY RATING 5**  
**INITIATIVE 1+**

NAME	TYPE	SPEED	ARMOUR	CC	FF	WEAPONS	RANGE	FIREPOWER	NOTES
Supreme Commander	CH	n/a	n/a	n/a	n/a	Power Weapon	base contact	Assault wpn, MW, +IA	Invulnerable Save, Leader, Supreme Commander
Captain	CH	n/a	n/a	n/a	n/a	Power Weapon	base contact	Assault wpn, MW, +IA	Invulnerable Save, Leader, Commander
Chaplain	CH	n/a	n/a	n/a	n/a	Power Weapon	base contact	Assault wpn, MW, +IA	Invulnerable Save, Leader, Inspiring
Librarian	CH	n/a	n/a	n/a	n/a	Power Weapon Smite	base contact 15cm	Assault wpn, MW, +IA Small Arms, MW, +IA	Invulnerable Save, Leader
Assault	INF	30cm	4+	3+	5+	Bolt Pistol Chainsword	15cm base contact	Small Arms Assault wpn	Jump Packs
Bike	INF	35cm	4+	3+	4+	Bolt Pistol Chainsword	15cm base contact	Small Arms Assault wpn	Mounted
Devastator	INF	15cm	4+	5+	3+	2 x Missile Launcher	45cm	AP5+/AT6+	
Scout	INF	15cm	5+	4+	5+	Shotgun Heavy Bolter	15cm 30cm	Small Arms AP5+	Scouts, Infiltrators
Tactical	INF	15cm	4+	4+	4+	Bolter Missile Launcher	15cm 45cm	Small Arms AP5+/AT6+	
Terminator	INF	15cm	4+	3+	3+	Storm Bolter 2 x Assault Cannon	15cm 30cm	Small Arms AP5+/AT5+	Reinforced Armour, Teleport, Thick Real Armour
Attack Bike	LV	30cm	4+	5+	4+	Heavy Bolter	30cm	AP5+	
Land Speeder	LV	35cm	4+	6+	5+	Multi-melta Assault Cannon	15cm 30cm	MW5+ or Small Arms, MW AP5+/AT5+	Skimmer, Scout
Land Speeder Tomado	LV	35cm	4+	6+	5+	Heavy Bolter	30cm	AP5+	Skimmer, Scout
Land Speeder Typhoon	LV	35cm	4+	6+	5+	Twin Typhoon Missile Heavy Bolter	45cm 30cm	AP3+/AT5+ AP5+	Skimmer, Scout
Dreadnought	AV	15cm	4+	4+	4+	Missile Launcher Twin Lasannon	45cm 45cm	AP5+/AT6+ AT4+	Walker
						OR Power Fist	base contact	Assault wpn, MW, +IA	
						Assault Cannon	30cm	AP5+/AT5+	
Hunter	AV	30cm	5+	6+	6+	Hunter-Killer	60cm	AT4+/AA4+	
Land Raider	AV	25cm	4+	6+	5+	2 x Twin Lasannon Twin Heavy Bolter	45cm 30cm	AT4+ AP4+	Reinforced Armour, Thick Rear Armour, Transport (2*)
Predator Annihilator	AV	30cm	4+	6+	5+	Twin Lasannon 2 x Lasannon	45cm 45cm	AT4+ AT5+	
Predator Destructor	AV	30cm	4+	6+	5+	Autocannon 2 x Heavy Bolter	45cm 30cm	AP5+/AT6+ AP5+	
Razorback	AV	30cm	5+	6+	5+	Twin Heavy Bolter OR Twin Lasannon	30cm 45cm	AP4+ AT4+	Transport (1)
Rhino	AV	30cm	5+	6+	6+	Storm Bolter	15cm	Small Arms	Transport (2)
Vindicator	AV	20cm	4+	6+	4+	Demolisher	30cm	AP3+/AT4+, Ignore Cover	
Whirlwind	AV	30cm	5+	6+	5+	Whirlwind	45cm	1BP, Indirect Fire	
Landing Craft	WE/AC	Bomber	4+	5+	3+	3 x Twin Lasannon Storm Bolter	45cm 15cm	AT4+ Small Arms	Planefall, Reinforced Armour, Fearless, Transport (12* + 4/6), DC 4, Crit = See datasheet
Thunderhawk	WE/AC	Bomber	4+	6+	4+	Battle Cannon 2 x Twin Heavy Bolter	75cm 30cm	AP4+/AA5+ Small Arms	Planefall, Reinforced Armour, Transport (8*), DC 2, Crit = See datasheet
Battle Barge	SC	n/a	n/a	n/a	n/a	Twin Heavy Bolter	n/a	14BP	Transport (Three Companies)
Strike Cruiser	SC	n/a	n/a	n/a	n/a	Orbital Bombardment	n/a	5BP	Transport (One Company)
Drop Pod	AV	Immobile	5+	n/a	n/a	Deathwind	15cm	AP5+/AT5+, One Shot	See datasheet

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NAME	TYPE	SPEED	ARMOUR	STRATEGY RATING 5		WEAPONS	RANGE	FIREPOWER	NOTES
				CC	EF				
Thunderbolt Fighter	AC	Fighter Bomber	6+	n/a	n/a	Storm Bolters Multilaser Underwing Rockets	15cm 30cm 30cm	AP4+/AA5+, FxP AP5+/AT6+/AA5+, FxP AT4+, FxP AA5+	
Marauder Bomber	AC	Bomber	4+	n/a	n/a	2 x Twin Heavy Bolters Twin Lasannon Bomb Racks	15cm 45cm 15cm	AT4+/AA4+, FxP 2BP, FxP	
Warhound Titan	WE	30cm	5+	4+	4+	Vulcan Mega-Bolter Plasma Blastgun	45cm 45cm	4 x AP3+/AT5+, Forward Arc 2 x MW2+, Slow, Forward Arc	DC 3, 2 Void Shields, Fearless, Reinforced Armour, Walker (may step over), Crit = see datasheet
Reaver Titan	WE	20cm	4+	3+	3+	2 x Turbo Laser Destructors Rocket Launcher	45cm 60cm	4 x AP5+/AT3+, Forward Arc 2BP, FxP	DC 6, 4 Void Shields, Fearless, Reinforced Armour, Walker (may step over), Crit = see datasheet
Warlord Titan	WE	15cm	4+	3+	2+	2 x Turbo Laser Destructors Gatling Blaster Volocano Cannon	45cm 45cm 90cm	4 x AP3+/AT5+, FxP 4 x AP4+/AT4+, Forward Arc MW2+, TK (D3), Forward Arc	DC 8, 6 Void Shields, Fearless, Reinforced Armour, Thick Rear Armour, Walker (may step over), Crit = see datasheet