

ADEPTUS MECHANICUS TITAN LEGIONS ARMY LIST V2

Legio Formations

At least 50% of the points spent on the force must be spent on Legio formations

FORMATION	UNITS	EXTRAS	POINTS
Warlord Titan	1 Warlord Titan	Legate, Veteran Princeps, Carapace, Multi-lasers, Sacred Icon, Devotional Bell, Carapace Landing Pad	850
Reaver Titan	1 Reaver Titan	Veteran Princeps, Carapace Multilasers, Sacred Icon, Carapace Landing Pad	650
Warhound Pack	2 Warhound Titans	Veteran Princeps	500
0-1 Ordinatus	1 Ordinatus Mars	Armageddon, Golgotha	450

Auxilia Formations

Two per Legio Formation

FORMATION	UNITS	EXTRAS	POINTS
Warhound Titan	1 Warhound Titan	Veteran Princeps	250
Cataphract Cohort	6 Leman Russ	Electro-Priest	350
Skitarii Cohort	6 Skitarii units & 3 Chimeras	Electro-Priest, Skitarii Tribune	200
Mobile Field Gun Cohort	3 Field Guns* and 3 Chimeras	None	150
Praetorian Combat Servitor Cohort**	8 Praetorians	Chimeras, Electro-Priest	300
Flak Battery	3 Hydras	None	150
Recon Cohort	4 Sentinels	None	100
Paladin Household	3 Knights Paladin	Paladin, Seneschal, Baron	250
Lancer Household***	3 Knights Lancer	Lancer, Seneschal, Baron	250
Errant Household***	3 Knights Errant	Errant, Seneschal, Baron	250
Crusader Household***	3 Knights Crusader	None	500
Castellan Household***	3 Knight Castellan	None	500

Adeptus Mechanicus Upgrades

UPGRADE	UNITS	POINTS
0-1 Legate	Add a Legate to the Titan	100
Veteran Princeps	Add a Veteran Princeps to the Titan	50
Carapace Multilasers	Add 2 Carapace Multilasers to the Titan	50
Sacred Icon	Mount a Sacred Icon on the Titan. May replace 1 weapon system instead of paying 50pts	50/Free
Devotional Bell	Replace 2 Carapace Weapons with a Devotional Bell	Free
Carapace Landing Pad	Replace 1 Carapace Weapon with a Landing Pad	Free
Armageddon	Upgrade the Ordinatus to Ordinatus Armageddon	50
Golgotha	Upgrade the Ordinatus to Ordinatus Golgotha	100
Skitarii Tribune	Add a Skitarii Tribune and 1 Chimera to the formation	50
Electro-Priest	Add an Electro-Priest to any 1 unit in the formation	50
Chimeras	Add 4 Chimeras	100
Seneschal	Upgrade 1 Knight to be a Seneschal of that type	50
0-1 Baron	Add a Baron to the formation	200
Paladin	Add 3 Knights Paladin	200
Lancer	Add 3 Knights Lancer	200
Errant	Add 3 Knights Errant	200

Imperial Navy Aircraft

UPGRADE	UNITS	POINTS
0-1 Thunderbolts	2 Thunderbolts. May add 2 more Thunderbolts for +150pts	150
0-1 Marauder Destroyer	2 Marauder Destroyers	450

* Select one of the following units per Field Gun: Mole Mortar, Thudd Gun

** Must be transported either in Chimeras or Corvus Assault Pod

*** To select any of these formations, a minimum of 1 Paladin Household must first be selected in the army

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STRATEGY RATING 3
INITIATIVE 1+ for Titans, 2+ for others

NAME	TYPE	SPEED	ARMOUR	CC	FF	WEAPONS	RANGE	FIREPOWER	NOTES
Legate	CHA	n/a	n/a	n/a	n/a	Defence Turret	15cm	Small Arms, MW, +1A	Supreme Commander
Vet. Princeps	CHA	n/a	n/a	n/a	n/a	n/a	n/a	n/a	Commander, Leader
Ordinatus Chassis	WE	10cm	4+	6+	5+	2 x Lascannon	45cm	AT5+	Thick Rear Armour, Inspiring, Fearless, DC 3, 6 Void Shields
Armageddon	UPG	n/a	n/a	n/a	n/a	Nova Cannon	100cm	4 x MW3+, TK(D3), FxF	
Golgotha	UPG	n/a	n/a	n/a	n/a	6 x Hellfire Missiles	Unlimited	4BP, MW, Single Shot, Ignore Cover, Indirect Fire	
Mars	UPG	n/a	n/a	n/a	n/a	Sonic Disruptor	100cm	10BP, Ignore Cover, Disrupt, FxF	
Warlord	WE	15cm	4+	2+	3+	see datasheet	n/a	n/a	Fearless, Reinforced Armour, Thick Rear Armour, Walker, DC 8, 6 Void Shields
Reaver	WE	20cm	4+	3+	3+	see datasheet	n/a	n/a	Fearless, Reinforced Armour, Walker, DC 6, 4 Void Shields
Warhound	WE	30cm	5+	4+	4+	see datasheet	n/a	n/a	Fearless, Reinforced Armour, Walker, DC 3, 2 Void Shields
Seneschal	CHA	n/a	n/a	n/a	n/a	n/a	n/a	n/a	Inspiring, Leader
Baron	WE	20cm	4+	3+	3+	Baron Cannon	45cm	2 x AP4+/AT4+	Reinforced Armour, Thick Rear Armour,
						Power Lance	15cm	Small Arms, MW, +1A, First Strike	Fearless, Commander, Inspiring, Walker,
						Shock Lance	15cm	Small Arms, +1A, First Strike	Knight Shield, DC 2
Knight Errant	WE	30cm	4+	3+	5+	Thermal Cannon	30cm	MW4+	Reinforced Armour, Knight Shield, Walker,
						And	15cm	Small Arms, MW, +1A	DC 1
						Power Gauntlet	base contact	Assault wpn, MW, +1A	
						Shock Lance	15cm	Small Arms, +1A, First Strike	
Knight Lancer	WE	30cm	4+	5+	3+	Knight Cannon	45cm	AP4+/AT4+	Reinforced Armour, Knight Shield, Walker,
						Power Lance	15cm	Small Arms, MW, +1A, First Strike	DC 1
						Shock Lance	15cm	Small Arms, +1A, First Strike	
Knight Paladin	WE	20cm	4+	4+	4+	Knight Cannon	45cm	AP4+/AT4+	Reinforced Armour, Knight Shield, Walker,
						Autocannon	45cm	AP5+/AT6+	DC 1
						Heavy Chainsword	base contact	Assault wpn, MW, +1A	
						Shock Lance	15cm	Small Arms, +1A, First Strike	
Knight Crusader	WE	15cm	4+	5+	4+	Quake Cannon	90cm	2BP, MW	Reinforced Armour, Thick Rear Armour,
						Crusader Lascannon	45cm	2 x AP6+/AT4+	Walker, DC 2, 1 Void Shield
Knight Castellan	WE	15cm	4+	5+	4+	Quake Cannon	90cm	2BP, MW	Reinforced Armour, Thick Rear Armour,
						Gatling Autocannon	45cm	2 x AP4+/AT6+	Walker, DC 2, 1 Void Shield
Thunderbolt	AC	Fighter Bomber	6+	n/a	n/a	Storm Bolters	15cm	AP4+/AA5+, FxF	
						Multilaser	30cm	AP5+/AT6+/AA5+, FxF	
						Underwing Rockets	30cm	AT4+, FxF	
Marauder Destroyer	AC	Bomber	5+	n/a	n/a	3 x Twin Autocannon	45cm	AP4+/AT5+/AA6+, FxF	DC 2
						Twin Heavy Bolter	15cm	AA5+	
						Twin Assault Cannon	30cm	AA4+, Rear Arc	
						2 x Underwing Rockets	30cm	AT4+, FxF	
						Bomb Rack	15cm	2BP, FxF	

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NAME	TYPE	SPEED	ARMOUR	CC	FF	WEAPONS	RANGE	FIREPOWER	NOTES
Electro-Priest	CHA	n/a	n/a	n/a	n/a	Electro-Grafts	base contact	Assault wpn, MW, +1A	<i>Fearless, Invulnerable Save, Inspiring</i>
Skitarii Tribune	INF	15cm	6+	6+	5+	Lasguns	15cm	Small Arms	<i>Commander, Leader</i>
Skitarii	INF	15cm	6+	6+	5+	Heavy Bolter Lasguns	30cm 15cm	AP5+ Small Arms AP5+	
Praetorian Combat Servitors	INF	15cm	3+	5+	5+	Lasguns	15cm	Small Arms	<i>Fearless</i>
Mole Mortar	INF	10cm	-	-	5+	Praetorian CCW Plasma Guns	base contact 15cm	Assault wpn, +1A AP5+/AT5+	
Thudd Gun	INF	10cm	-	-	5+	Mole Mortar	30cm	1BP, Indirect Fire, Disrupt	
Armageddon Sentinel	LV	20cm	6+	6+	5+	Thudd Gun Lasannon	45cm 45cm	AP4+/AT6+ Indirect Fire AT5+	<i>Walker, Scout</i>
Hydra	AV	30cm	6+	6+	5+	2 x Hydra Heavy Bolter	45cm 30cm	AP4+/AT5+/AA5+ AP5+	
Leman Russ	AV	20cm	4+	6+	4+	Battlecannon Lasannon	75cm 45cm	AP4+/AT4+ AT5+	<i>Reinforced Armour</i>
Chimera	AV	30cm	5+	6+	5+	2 x Heavy Bolter Multilaser Heavy Bolter	30cm 30cm 30cm	AP5+/AT6+ AP5+	<i>Transport (2)</i>

SCOUT

NAME	RANGE	FIREPOWER
Light Inferno Gun	Flame Template	AP4+/AT6+, ignore Cover
Plasma Blasgum	45cm	2 x MW2+, Slow
Light Turbolaser Destructor	45cm	4 x AP5+/AT3+
Light Multiple Rocket Launcher	45cm	3BP
Light Vulcan Mega Bolter	45cm	4 x AP3+/AT5+

SUPPORT

NAME	RANGE	FIREPOWER
Barrage Missile Launcher	Unlimited	(1D6 + 3)BP, Single Shot, Disrupt
Plasma Destructor	90cm	4 x MW3+, Slow
Quake Cannon	90cm	2BP, MW
Volcano Cannon	90cm	MW2+, TK (D3)
Vortex Missile	Unlimited	MW3+, Single Shot, TK (D6), No LoF

ASSAULT

NAME	RANGE	FIREPOWER	NOTES
Chainfist	base contact	Assault wpn, MW, +6A	
Corvus Assault Pod	15cm	Small Arms, +4A	<i>Transport (8)</i>
Laser Burner	15cm	Small Arms, MW, +4A	
Titan Power Fist	base contact	Assault wpn, TK (D3), +3A	
Wrecker	base contact	Assault wpn, TK (D6), First Strike, +1A	

UPGRADES

NAME	RANGE	FIREPOWER	NOTES
Carapace Landing Pad	n/a	n/a	<i>Indirect fire added to BP weapons, Counts as Tac weapon</i>
Carapace Multilasers	30cm	AP5+/AT6+/AA5+	
Devotional Bell	n/a	n/a	<i>Inspiring, Invulnerable Save, Leader, Counts as 2 Tac weapons</i>
Sacred Icon	n/a	n/a	<i>Inspiring, Counts as Tac weapon</i>

TACTICAL

NAME	RANGE	FIREPOWER
Gatling Blaster	60cm	4 x AP4+/AT4+
Inferno Gun	30cm	3BP, ignore Cover
Melta Cannon	30cm	2 x MW3+, TK (D3)
And	15cm	Small Arms, TK, +1A
Multiple Rocket Launcher	60cm	3BP
Plasma Cannon	60cm	4 x MW4+, Slow
Turbolaser Destructor	60cm	4 x AP5+/AT3+
Vulcan Mega Bolter	45cm	6 x AP3+/AT5+